



PROMETHEUS

PRivacy preserving pOst-quantuM systEms from
advanced crypTograpHic mEchanisms Using latticES

E-Voting Use Case - PROMETHEUS Industrial Workshop -

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Table of contents

- Introduction
 - Online voting system
 - Why PQ for online voting system?
- E-voting system demonstrator design
 - PQ modules
 - System components & libraries
- E-voting system demonstrator implementation
 - Implementation story
 - Limitations in the implementation
- Demo
- System validation & benchmarking
- Conclusions





Table of contents

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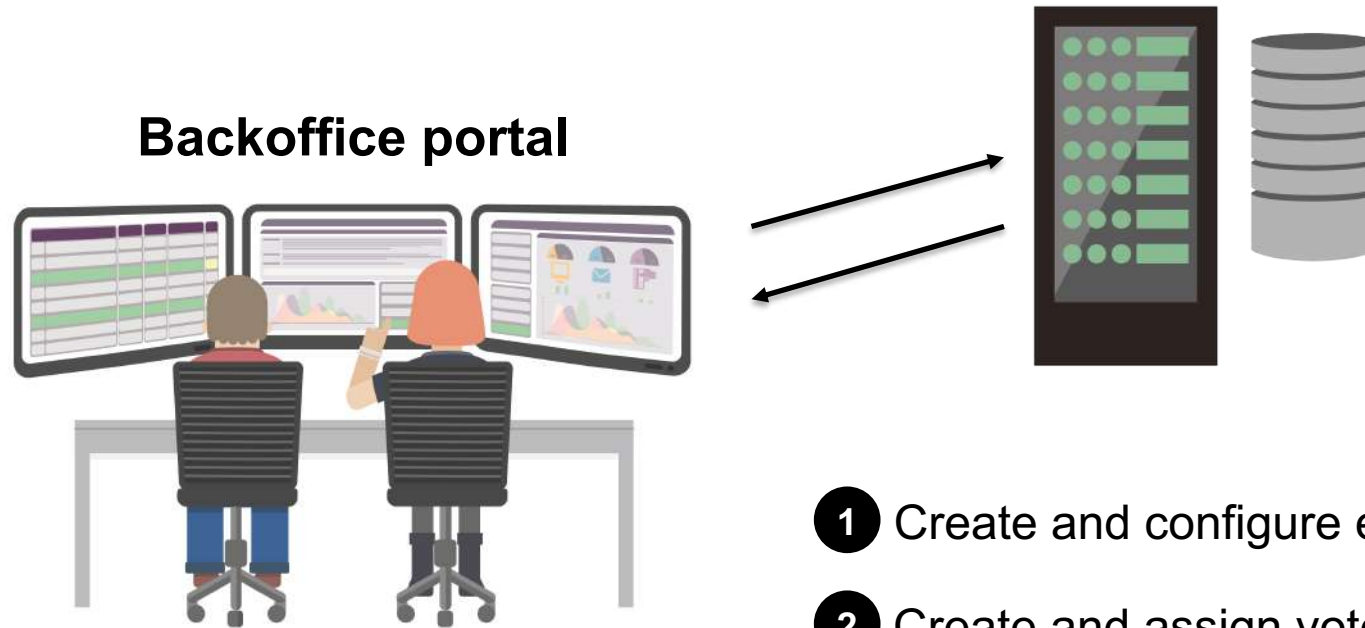
Online voting system

- I-voting advantages
 - Accurate and fast vote counts
 - Reduction of logistic cost of an election organization
 - Voters with disabilities can cast their votes independently
 - Abroad voting improvements
- Privacy is one of the main requirements
 - Encryption ensures votes confidentiality to the voters
 - Mixing (random permutation + re-encryption) ensures anonymity
 - Currently, the security of those processes relies on mathematical problems





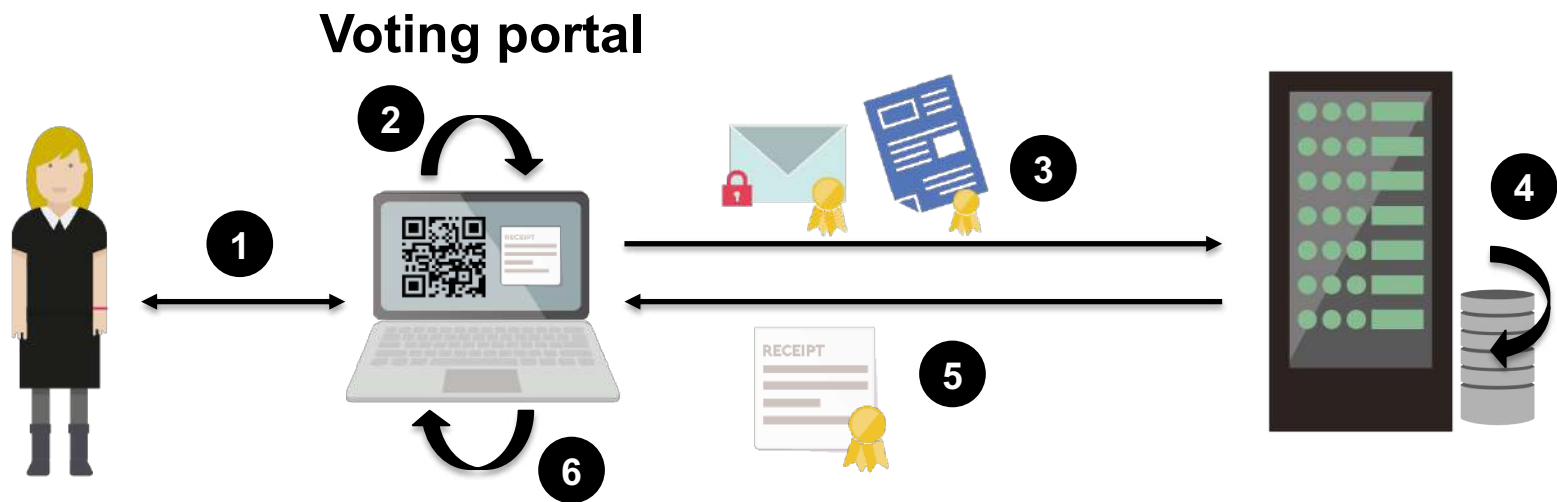
Configure election



- 1 Create and configure election
- 2 Create and assign voters
- 3 Generate key pair
- 4 Publish and Close election
- 5 Monitor election
- 6 Tally election (sub-processes)



Cast a vote



1 Select voting options

2 Prepare a ballot and a QR code for the cast-as-intended verification

3 Send vote

4 Validate vote, store it and generate receipt

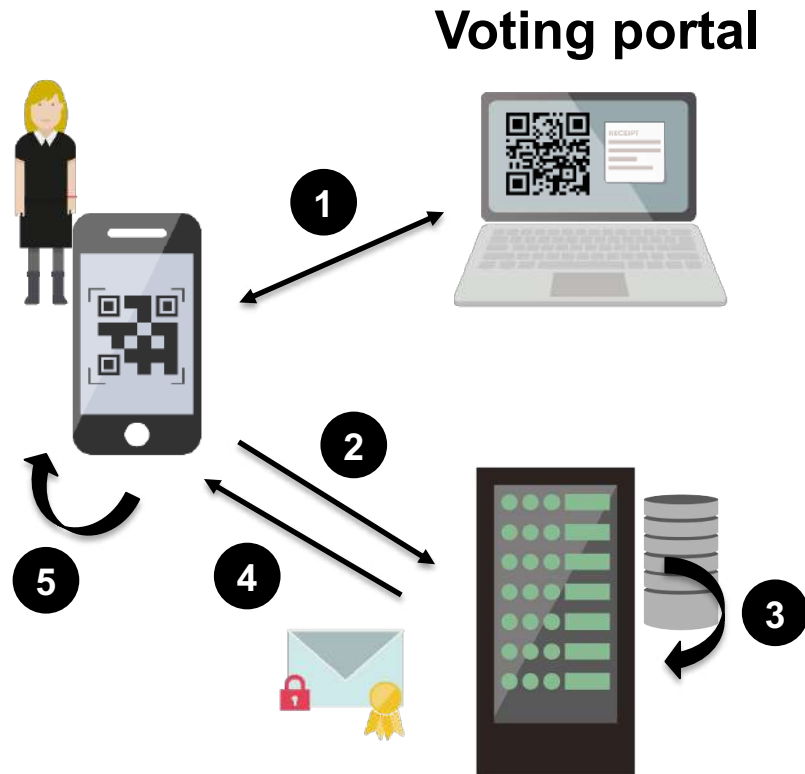
5 Send receipt

6 Validate receipt signature. Show receipt and QR code



Verify a vote

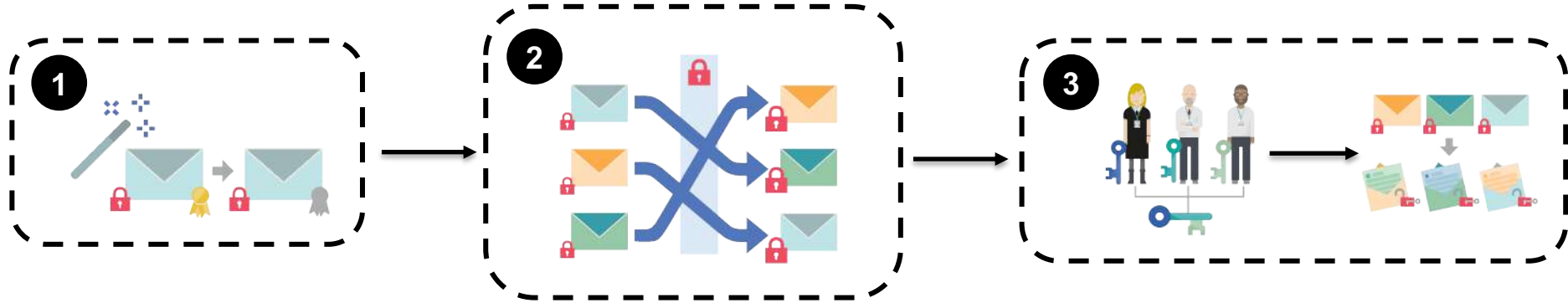
Cast-as-Intended verification



- 1 Read QR code using a second device
- 2 Ask for the encrypted vote to the voting server
- 3 Retrieve the encrypted vote corresponding to the voter
- 4 Send the encrypted vote
- 5 Decrypt the vote using the information stored in the QR. Show the voting options to the voter



Tally process



- 1 Cleanse ballot box: remove all voter-related information, keep only ciphertexts.
- 2 Mix ballot box and generate proof of a correct shuffle.
- 3 Decrypt votes and generate proof of correct decryption.



Why PQ for online voting systems?

- Factorization and discrete logarithm will be easily solved by quantum computers
 - Encryption and mixing are not secure in the long term
 - Thus, the current state-of-the-art e-voting systems do not guarantee long-term privacy

Post-Quantum e-voting systems guarantee the long term privacy of the voters

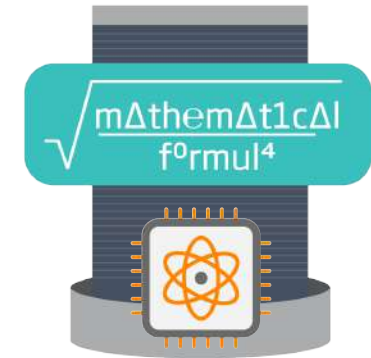




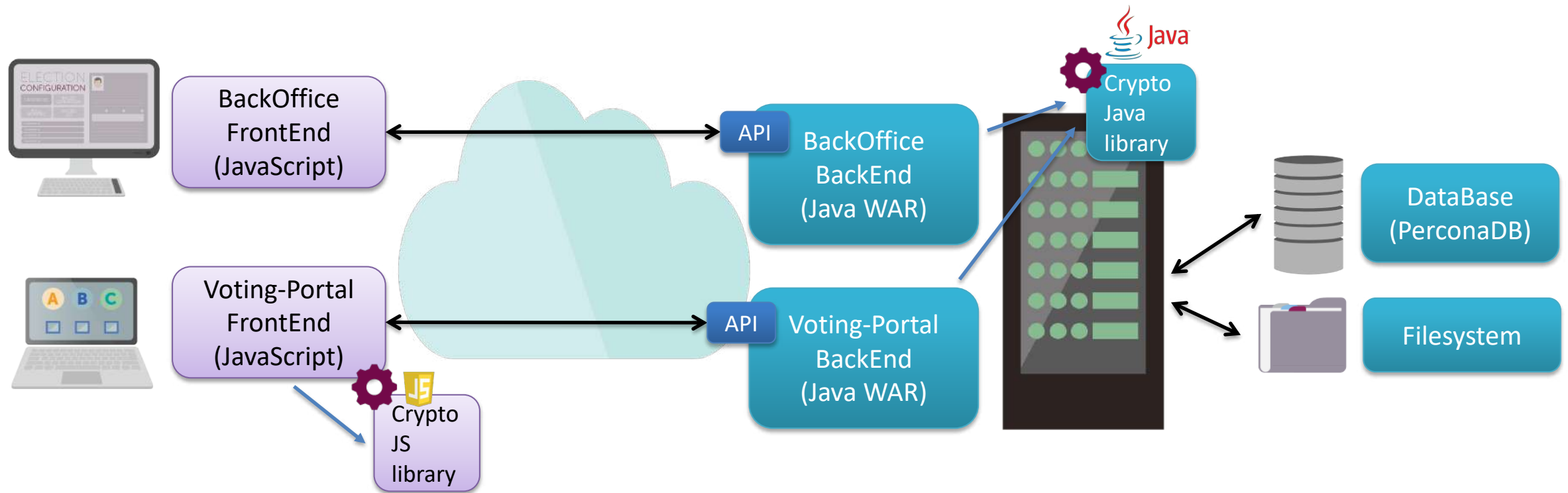
Table of contents

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E-voting system components





PQ primitives



Cryptographic lattice-based primitives:

- [RLWE encryption scheme](#)
- [FALCON](#) Signature scheme
- [Decryption proof](#)
- [Shuffle proof](#)
- [Commitment scheme](#)
- [ZKPs](#) for proving polynomial relation between committed messages
- Amortized [proof of knowledge](#) for secret small elements
 - Preimages perfect Proofs
 - Preimages imperfect Proofs





System libraries

Application layer

- APIs and interfaces for the user interaction

Voting library

- High level services to setup the election, vote, mix and count.

Crypto library

- Cryptographic post-quantum operations required by the services of the above layer

Math library

- Mathematical operations required by the cryptographic layer



Table of contents

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 - Limitations in the implementation
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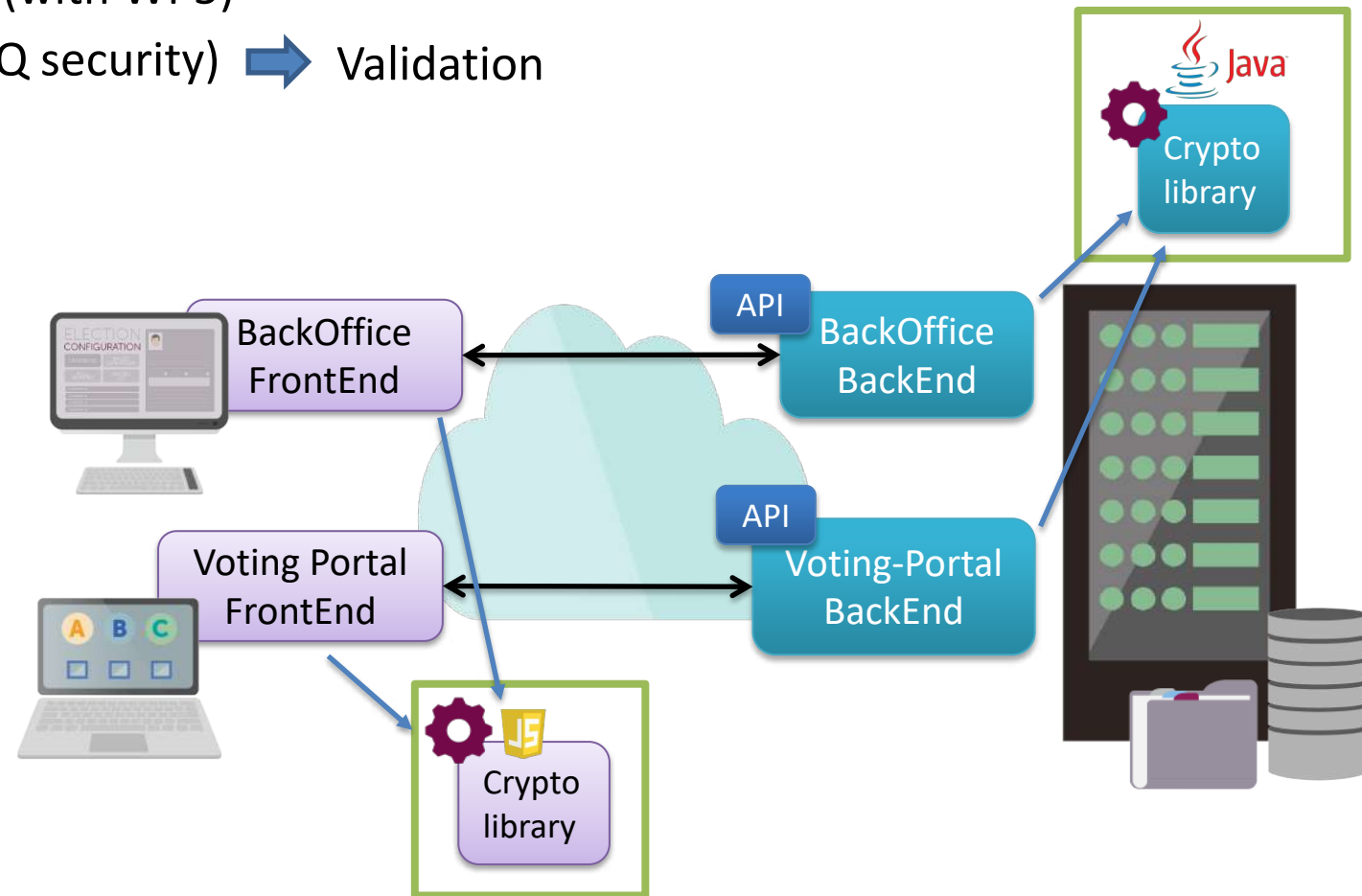


Implementation story

1. US + Demonstrator implementation without crypto (not secure)
2. Cryptographic libraries implementation (with WP5)
3. Demonstrator crypto integration (add PQ security) ➡ Validation

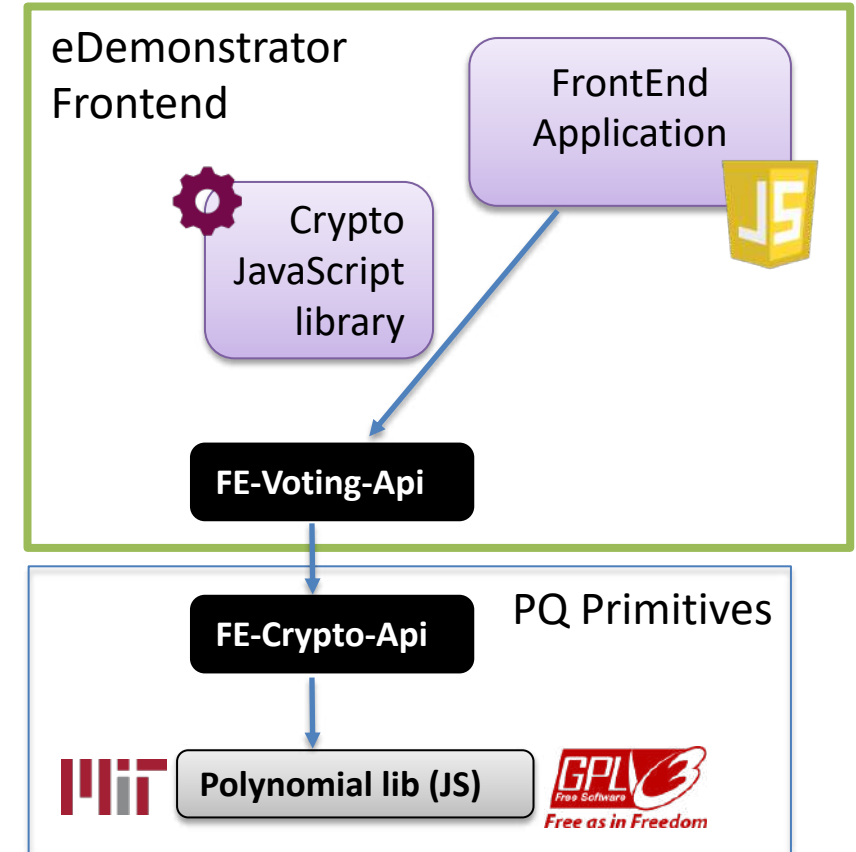
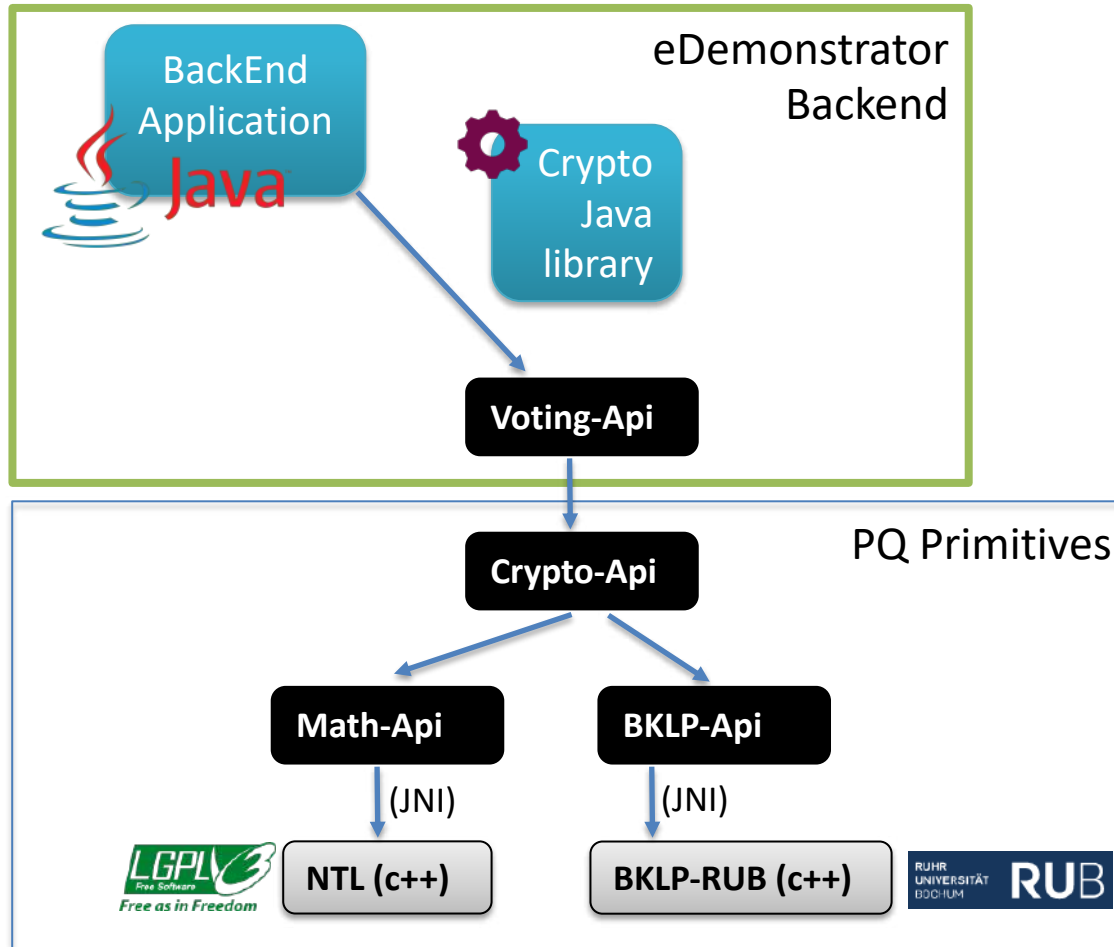
Prioritization in the implementation:

- Vote encryption
- Mixnet and shuffle proofs requirements:
 - commitments, zkps, preimages
- no signatures
- no decryption proofs





E-voting system libraries





Shuffle proof primitive implementation

Shuffle proof sub-processes:



- Commit to **encryptions of zeros**
- Compute Encryptions of zeros **Preimage Proof**
- Commit to **permutation**
- Use Fiat-Shamir to get the first **challenge**
- Commit to the first challenge raised to permutation
- Use Fiat-Shamir to get the second and the third challenges
- Compute **Product Proof**
- Compute **Multi-exponentiation Proofs (x2)**





Limitations in the implementation

- Lack of lattice-based libraries implemented on client-side browser-oriented language (JavaScript)
- Challenging task to estimate secure parameters
 - all primitives schemas parameters must comply with some relations constraints
- Parameters size constraints in third-party libraries
 - Polynomial JS library 53-bits modulus constraint
- High processes memory resources requirements
 - heap and stack memory minimum size
- Coexisting native code executions in the JVM with parallelization
 - segmentation faults errors





Table of contents

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PQ E-voting system DEMO

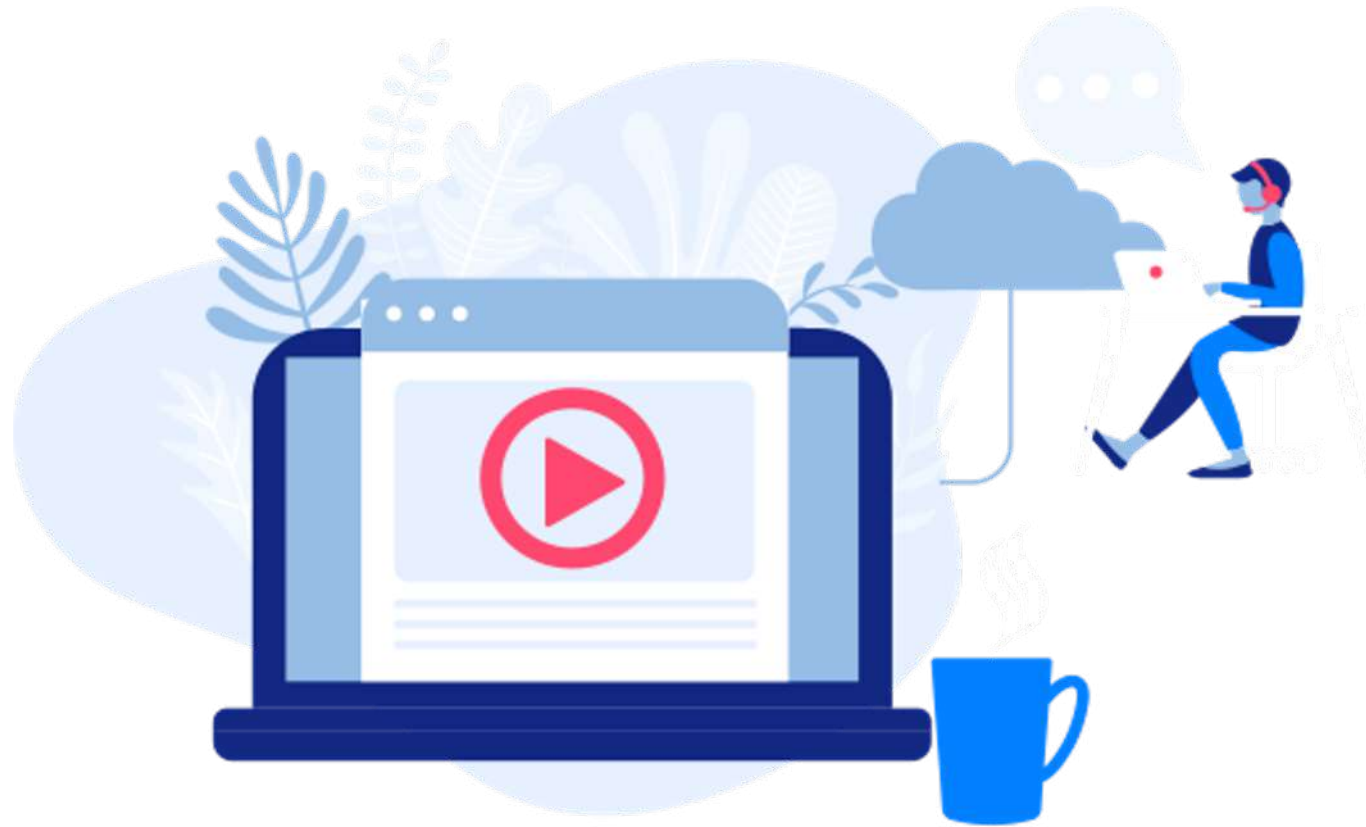




Table of contents

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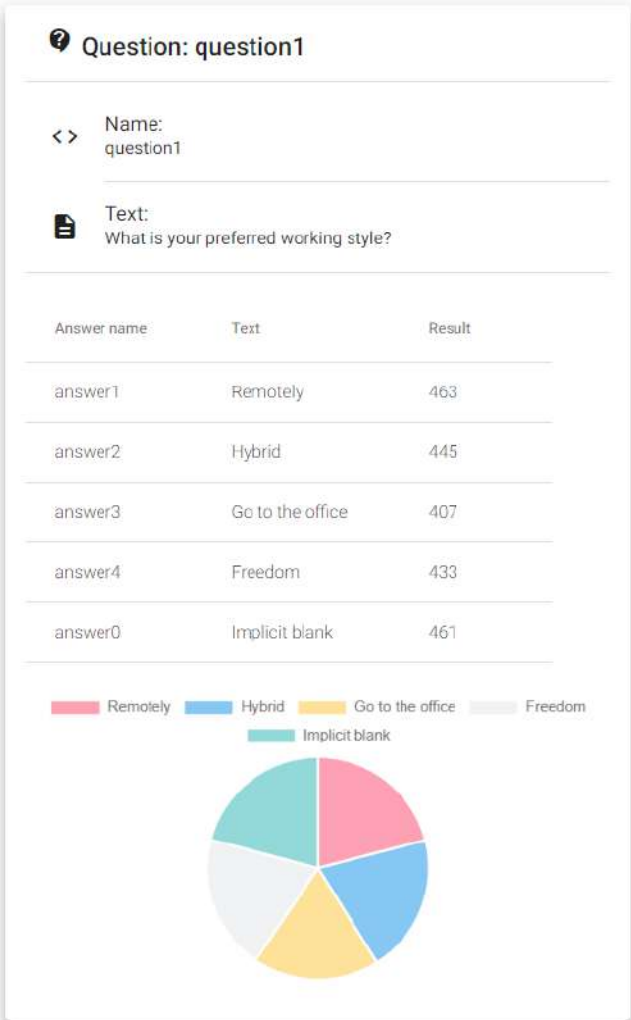
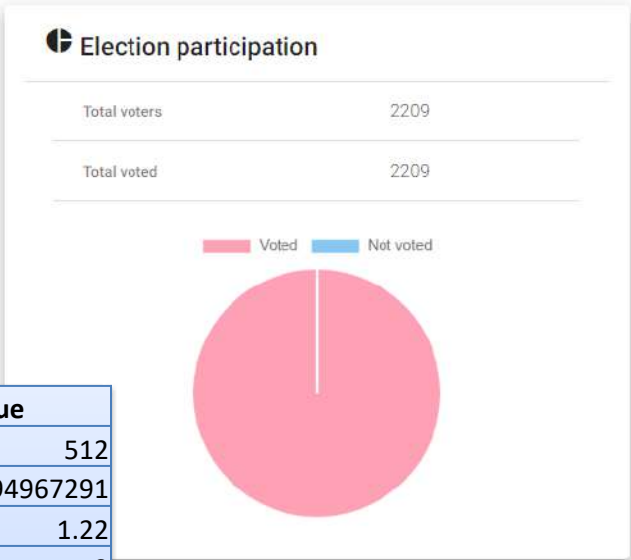
PQ System performance validation

- Environment:
 - x86-64 server
 - 16 vCPUs
 - 16gb RAM

- Parameters:

Context	Parameter	Description	Value
Polynomial ring params	n	degree	512
	q	modulus ($=3 \bmod 8, \geq n^{\gamma}$)	4294967291
LPR params	sigma	gaussian standard deviation	1.22
	eta	binomial	3
BKLP params	kappa	bounds the knowledge error	21
	gamma	controls size of the modulus	3
	k	multiplicative overhead	9
	cbd eta err	cbd eta of error	1
	cbd eta rand	cbd eta of randomness	1
dPL params	r	integer r	128
	alpha	integer alpha	64
CDXY params	gss-k	good set system k param	23
	gss-m	good set system M' size (number of baskets)	2209
	beta	upper bound on the witnesses	8
Shuffle params	N'	shuffle batch size	2209

Election results





System benchmarking

- Compare PQ e-voting demonstrator performance vs. current ScytI's e-voting system product: **invote**
- Use similar environments and amount of inputs

Preference

Start date: 2022-05-26 16:00 (CEST)
End date: 2022-06-26 16:00 (CEST)
Counting date: 2022-05-30 11:29 (CEST)

1. What is your preferred working style?

2208 Votes

Options	Votes
Remotely	543
Hybrid	558
Go to the office	550
Freedom	557
<i>Implicit blank</i>	0





PQ system Client-side performance

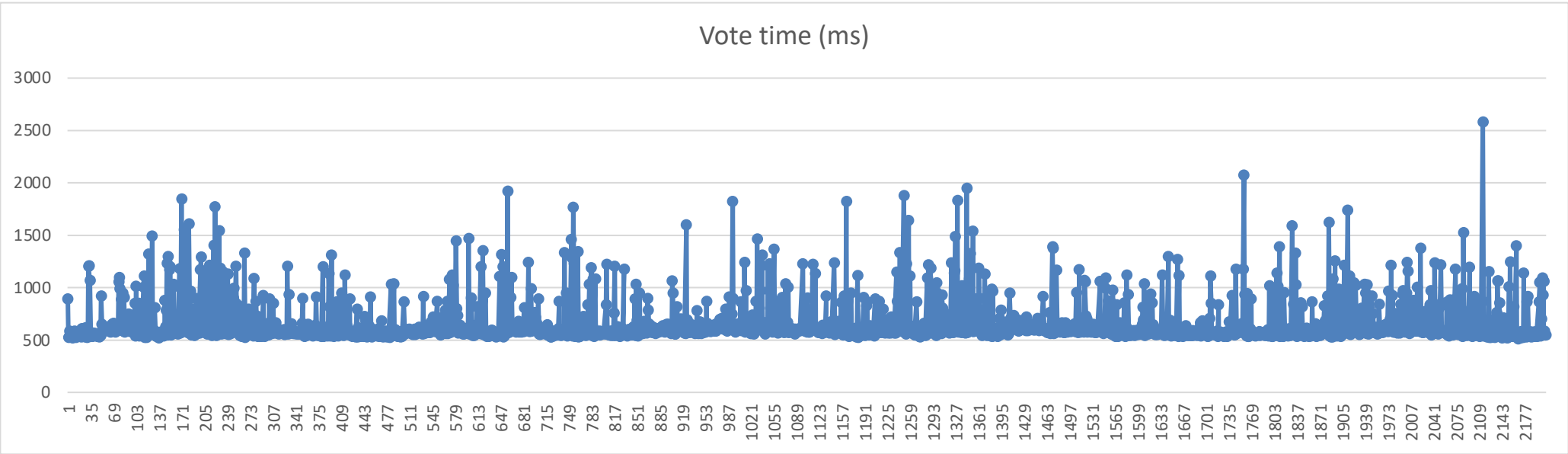
PQ Client-side performance times

- Average voting time: 662 milliseconds
- Minimum voting time: 510 milliseconds
- Maximum voting time: 2581 milliseconds



invote performance

- Average voting time: 2559 milliseconds
- Minimum voting time: 1914 milliseconds
- Maximum voting time: 4328 milliseconds





PQ system Server-side performance

PQ Server-side performance times

- Ballot box cleansing: 8,3 seconds
- Ballot box verifiable mixing: **10938** seconds → ~3 hours (~2k votes)
- Mixing proofs validation: **10618** seconds
- Ballot box decryption: 3,1 seconds
- Ballot box tally: 1,5 seconds

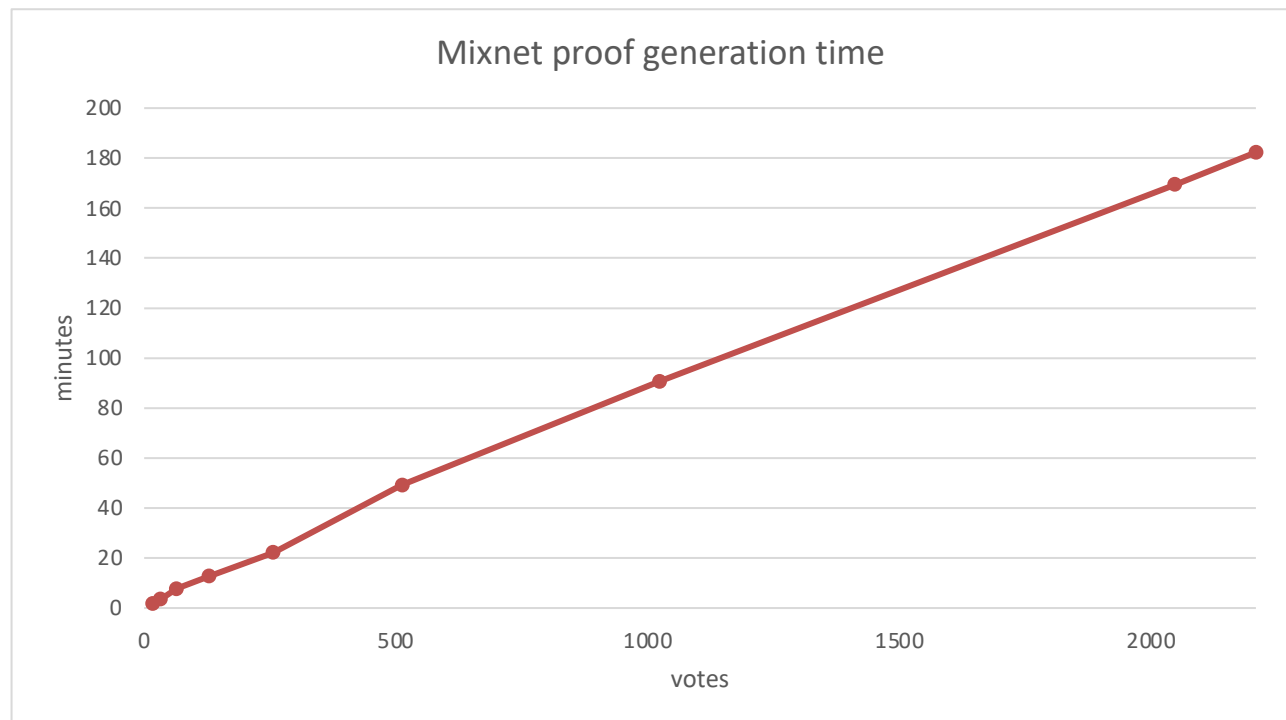


invote performance

- Ballot box cleansing: 55 seconds
- Ballot box verifiable mixing: 43 seconds
- Mixing proofs validation: 271 seconds
- Ballot box decryption & tally: 20 seconds

Mixnet in-deep performance analyses

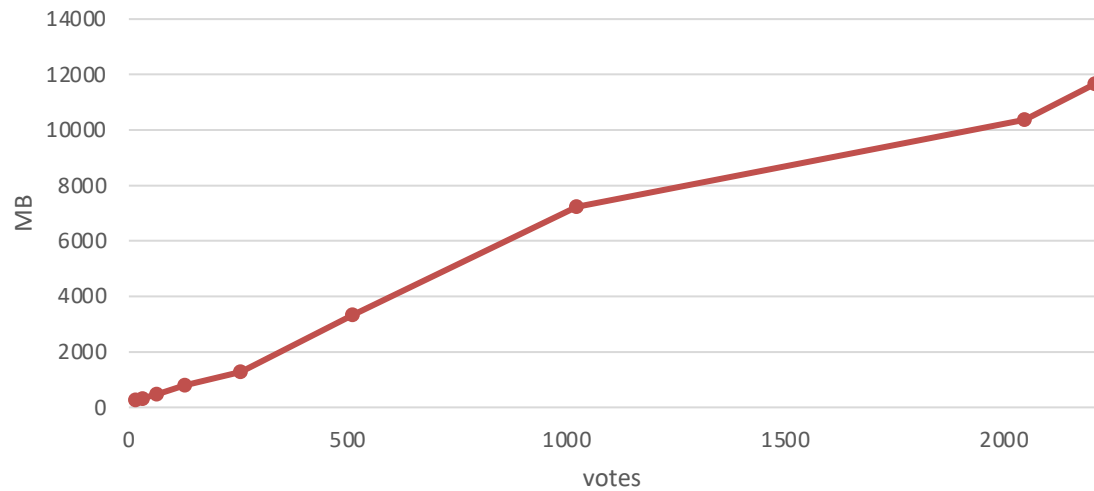
- Ballot box sizes: 16, 32, 64, 128, 256, 512, 1024, 2209





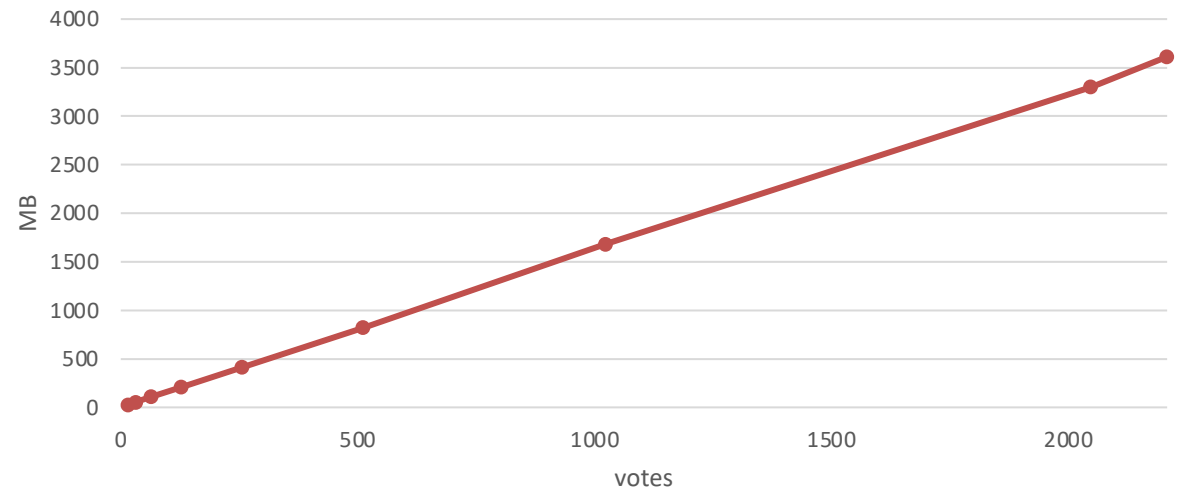
Mixnet in-deep performance analyses

Mixnet proof generation memory use



- Up to 12GB memory use for 2k votes

Proofs file size



- Up to 3.6GB Proofs file size for 2k votes



Shuffle proof inner timing analysis

Sub-processes:

- Commit to encryptions of zeros
- **Compute Encryptions of Zeros Preimage proof**
- Commit to permutation
- Use Fiat-Shamir to get the first challenge
- Commit to the first challenge raised to permutation
- Use Fiat-Shamir to get the second and the third challenges
- **Compute Product proof**
- **Compute Multi-exponentiation proofs (x2)**

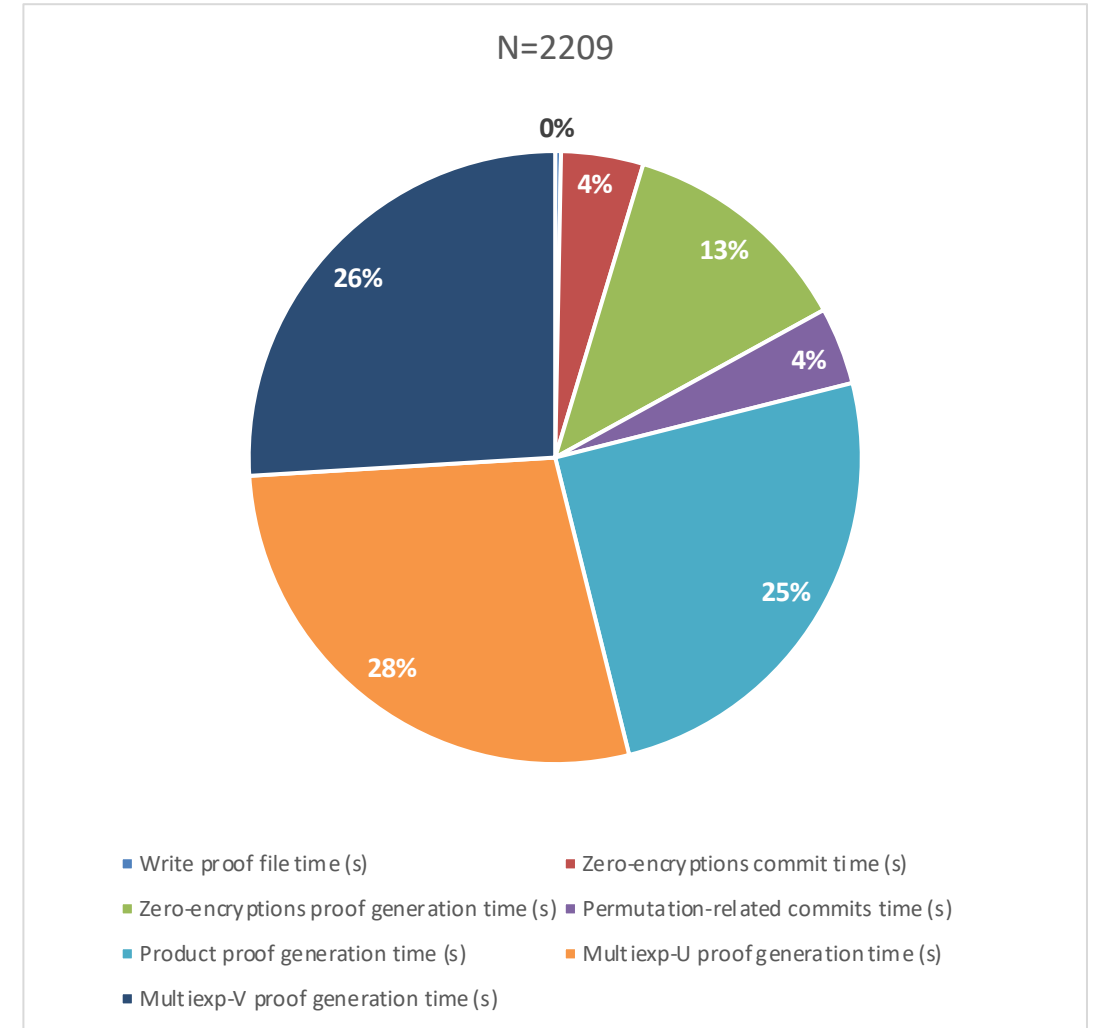




Table of contents

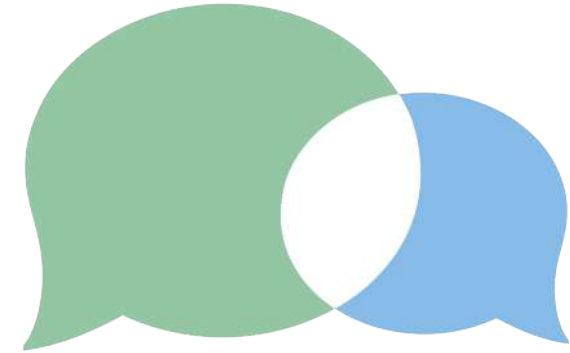
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Conclusions

- Real post-quantum e-voting system demonstrator implemented
- But still not ready for production
 - Several implementation limitations exist (reduced security)
 - Mixnet too slow (hours to complete)



Voter perspective:

➡ lattice-based cryptography does not significantly impact individual voter experience

Administration board perspective:

➡ lattice-based cryptography significantly impact tally performance

- mixnet cannot yet reach the product performance requirements
- more work and optimizations are needed to achieve reasonable numbers
- refinement of mixnet protocol should take priority over parameters optimization



Thanks!